### CMPSCI 711: More Advanced Algorithms Section 2-1: Graph Streams

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# Graph Streams

Consider a stream of *m* edges

$$\langle e_1, e_2, \ldots, e_m \rangle$$

defining a graph G with nodes V = [n] and  $E = \{e_1, \ldots, e_m\}$ 

- Massive graphs include social networks, web graph, call graphs, etc.
- ▶ What can we compute about *G* in *o*(*m*) space?
- Focus on *semi-streaming* space restriction of  $O(n \cdot \text{polylog } n)$  bits.

# Warm-Up: Connectivity

• *Goal:* Compute the number of connected components.

- Algorithm: Maintain a spanning forest F
  - ►  $F \leftarrow \emptyset$
  - ▶ For each edge (u, v), if u and v aren't connected in F,

$$F \leftarrow F \cup \{(u, v)\}$$

► Analysis:

- ► F has the same number of connected components as G
- *F* has at most n-1 edges.
- ▶ *Thm:* Can count connected components in *O*(*n* log *n*) space.

## Extension: k-Edge Connectivity

- Goal: Check if all cuts are of size at least k.
- Algorithm: Maintain k forests  $F_1, \ldots, F_k$ 
  - $F_1, \ldots, F_k \leftarrow \emptyset$
  - For each edge (u, v), find smallest i ≤ k such that u and v aren't connected in F<sub>i</sub>,

$$F_i \leftarrow F_i \cup \{(u, v)\}$$

If no such *i* exists, ignore edge.

Analysis:

- Each  $F_i$  has at most n-1 edges so total edges is O(nk)
- Lemma: Min-Cut(V, E) < k iff Min-Cut $(V, F_1 \cup \ldots \cup F_k) < k$
- ▶ Thm: Can check k-connectivity in O(kn log n) space.

## Proof of Lemma

- Let  $H = (V, F_1 \cup \ldots \cup F_k)$  and let  $(S, V \setminus S)$  be an arbitrary cut.
- Since *H* is a subgraph:

$$|E_G(S)| \geq |E_H(S)|$$

where  $E_H(S)$  and  $E_G(S)$  are the edges across the cut in H and G

Suppose there exists (u, v) ∈ E<sub>G</sub>(S) but (u, v) ∉ F<sub>1</sub> ∪ ... ∪ F<sub>k</sub>. Then (u, v) must be connected in each F<sub>i</sub>. Since F<sub>i</sub> are disjoint,

 $|E_H(S)| \geq \min(|E_G(S)|, k)$ 

### Spanners

### Definition

An  $\alpha$ -spanner of graph G is a subgraph H such that for any nodes u, v,

$$d_G(u,v) \leq d_H(u,v) \leq \alpha d_G(u,v)$$
.

where  $d_G$  and  $d_H$  are the shortest path distances in G and H respectively.

- ► Algorithm:
  - ►  $H \leftarrow \emptyset$ .
  - ▶ For each edge (u, v), if  $d_H(u, v) \ge 2t$ ,  $H \leftarrow H \cup \{(u, v)\}$
- Analysis:
  - ► Distances increase by at most a factor 2t 1 since an edge (u, v) is only forgotten if there's already a detour of length at most 2t - 1.
  - Lemma: H has  $O(n^{1+1/t})$  edges since all cycles have length  $\geq 2t + 1$ .

#### Theorem

Can (2t - 1)-approximate all distances using only  $O(n^{1+1/t})$  space.

## Proof of Lemma

### Lemma

A graph H on n nodes with no cycles of length  $\leq 2t$  has  $O(n^{1+1/t})$  edges.

- Let d = 2m/n be the average degree of H.
- ▶ Let J be the graph formed by removing nodes with degree less than d/2 until no such nodes remain.
- J is not empty because < m/(d/2) = n nodes can be removed.
- Grow a BFS of depth *t* from an arbitrary node in *J*.
- Because a) no cycles of length less than 2t + 1 and b) all degrees in J are at least d/2, number of nodes at t-th level of BFS is at least

$$(d/2 - 1)^t = (m/n - 1)^t$$

• But  $(m/n-1)^t \leq |J| \leq n$  and therefore,

$$m \leq n + n^{1+1/t}$$
 .

## Sparsifier

### Definition

An  $\alpha$ -sparsifier of graph G is a weighted subgraph H such that for any cut  $(S, V \setminus S)$ ,

$$C_G(S) \leq C_H(S) \leq \alpha C_G(S)$$
.

where  $C_G$  and  $C_H$  is the capacity of the cut in G and H respectively.

### Theorem (Batson, Spielman, Srivastava)

There exists a (non-streaming) algorithm A that constructs a  $(1 + \epsilon)$ -sparsifier with only  $O(n\epsilon^{-2})$  edges.

Idea for stream algorithm is to use  ${\cal A}$  as a black box to "recursively" sparsify the graph stream.

## Basic Properties of Sparsifiers

#### Lemma

Suppose  $H_1$  and  $H_2$  are  $\alpha$ -sparsifiers of  $G_1$  and  $G_2$ . Then  $H_1 \cup H_2$  is an  $\alpha$ -sparsifier of  $G_1 \cup G_2$ .

#### Lemma

Suppose J is an  $\alpha$ -sparsifiers of H and H is an  $\alpha$ -sparsifier of G. Then J is an  $\alpha^2$ -sparsifier of G.

### Stream Sparsification

- Divide length *m* stream into segments of length  $t = O(n\epsilon^{-2})$
- ▶ Let  $G_0, G_1, \ldots, G_{m/t-1}$  be graphs defined by each segment and let

$$G_0^1 = G_0 \cup G_1 \ , \ G_2^1 = G_2 \cup G_3 \ , \ \dots \ , \ G_{m/t-2}^1 = G_{m/t-2} \cup G_{m/t-1}$$

and for i > 1,

$$G_{j2^{i}}^{i} = G_{j2^{i}} \cup G_{j2^{i}+1} \cup \ldots \cup G_{j2^{i}+2^{i}-1}$$

and note that  $G_0^{\log m} = G$ . • Let  $\tilde{G}_{j2^i}^i$  be a  $(1 + \gamma)$ -sparsifier of  $\tilde{G}_{j2^i}^{i-1} \cup \tilde{G}_{j2^i+2^{i-1}}^{i-1}$  and  $\tilde{G}_j = G_j$ . • Hence,  $\tilde{G}_0^{\log n}$  is a  $(1 + \gamma)^{\log m}$ -sparsifier of G. • Can compute  $\tilde{G}_0^{\log n}$  in  $O(n\gamma^{-2}\log m)$  space. • Setting  $\gamma = \frac{\epsilon}{\log m}$  gives  $(1 + \epsilon)$ -sparsifier in  $O(n\epsilon^{-2}\log^3 m)$  space.

## Spectral Sparsification

▶ Given a graph *G*, the Laplacian matrix  $L_G \in \mathbb{R}^{n \times n}$  has entries:

$$L_{ij} = egin{cases} \deg(i) & ext{if } i = j \ -1 & ext{if } (i,j) \in E \ 0 & ext{otherwise} \end{cases}$$

• *H* is an  $(1 + \epsilon)$  spectral sparsifier if for all

$$\forall x \in \mathbb{R}^n, \quad (1 - \epsilon) x^T L_G x \leq x^T L_H x \leq (1 + \epsilon) x^T L_G x$$

▶ Note that  $x^T L_G x = \sum_{(i,j) \in E} (x_i - x_j)^2$  and hence H is a  $(1 + \epsilon)$  sparsifier if

$$\forall x \in \{0,1\}^n, \quad (1-\epsilon)x^T L_G x \le x^T L_H x \le (1+\epsilon)x^T L_G x$$

and therefore spectral sparsification is a generalization of ("cut" or "combinatorial") sparsification.

 Spectral sparsifiers also approximate eigenvalues. These relate to expansion properties, random walks, mixing times etc.